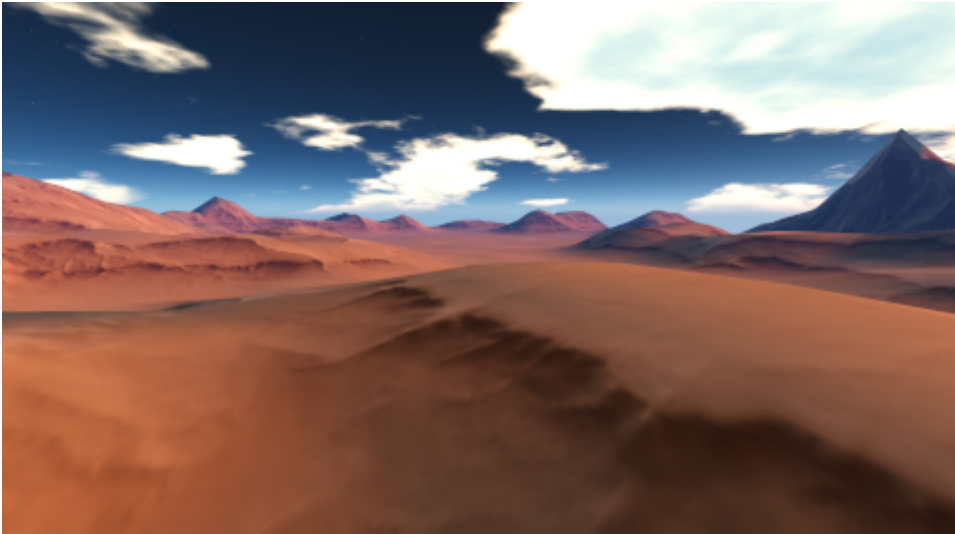


Zweites Leben, revisited



Landschaft [auf meiner Sim](#) in Secondlife

Hier mal [exakte Zahlen](#) zum 22. Geburtstag von Secondlife von [Daniel Voyager](#).

„...I think Second Life is definitely the best virtual world online.“ Full ack, dude.

Here are the latest statistics for Second Life daily user concurrency levels as of Sunday 21st June 2025 via the Second Life Grid Survey. During June 2025 the average Second Life daily user concurrency levels are still flat with no major maximum daily peaks over 46, 000 so far this month. The Second Life user concurrency has not surpassed 50, 000 so far in 2025 and it's averaging at peak between 41, 000 – 45, 000 as of 21st June 2025.

The highest peak for June 2025 was on 2nd June with it reached 45, 719 at peak time.

The current Second Life daily concurrency is 25, 000 (min) – 45, 000 (max).

Current Second Life Daily User Concurrency – As of 21st June 2025

Maximum: 41, 000 – 45, 000 (average)

Median: 32, 000 – 36, 000 (average)

Minimum: 25, 000 – 27, 000 (average)

Second Life Main Grid size as of 22 Jun 2025

Ownership	Total	General	Moderate	Adult	Offline	Total Area (km ²)
Total	27731	2388	17929	7412	2	1817.38
Linden Owned	9974	1554	8006	412	2	653.66
Private Estates	17757	834	9923	7000	0	1163.72